## Show #06052025 (NPRP; NPTR; NPRN; NPWC): CoWN Spring Fling (6/5/2025-6/8/2025)

20. CoWN NPAA: Non Pro All Around Go: 1 - Shown: 1

Place B	ack#	Horse's Name	Exhibitor's Name		Points	Owner's Name
1	476	YZ Cat	John Andrews		10.00	John Andrews
		21. CoWN N	PWC: Non Pro Working Co	w Go:	1 - Show	n: 3
Place B	ack#	Horse's Name	Exhibitor's Name	Score	Points	Owner's Name
1	476	YZ Cat	John Andrews	66.00	3.00	John Andrews
2	516	OSKAR BLUE	GINGER MATNEY	62.00	2.00	GINGER MATNEY
DQ	510	THEE GAMBLER	Jason Kirkland	0.00	0.00	Jason Kirkland
		22. CoWi	I NPRN: Non Pro Reining G	io: 1 -	Shown: 4	<b>4</b>
Place B	ack#	Horse's Name	Exhibitor's Name	Score	Points	Owner's Name
1	476	YZ Cat	John Andrews	71.50	4.00	John Andrews
2	513	Little Miss Josey	SARAH SEELE	68.50	3.00	SARAH SEELE
3	510	THEE GAMBLER	Jason Kirkland	68.00	2.00	Jason Kirkland
4	516	OSKAR BLUE	GINGER MATNEY	67.00	1.00	GINGER MATNEY
		23. CoV	VN NPTR: Non Pro Trail Go	: 1 - SI	nown: 2	
Place E	ack#	Horse's Name	Exhibitor's Name	Score	Points	Owner's Name
1	476	YZ Cat	John Andrews	71.00	2.00	John Andrews
2	516	OSKAR BLUE	GINGER MATNEY	64.00	1.00	GINGER MATNEY
		24. CoWN NP	RP: Non Pro Ranch Pleasu	ire Go:	1 - Shov	wn: 2
Place B	ack#	Horse's Name	Exhibitor's Name	Score	Points	Owner's Name
1	513	Little Miss Josey	SARAH SEELE	71.00	2.00	SARAH SEELE
2	476	YZ Cat	John Andrews	70.00	1.00	John Andrews







# Date: Show: Class: Judge:

### REINING

1)	ı	
tat	tern	9

#### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

#### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

#### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry#			MANEUVER SCORES  Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MAN	TIE-BREAKER EUVER DESCRI	PTION	LC OC	RC OD	RDSH	LSe	RD St	RS	SB		Nati Horse	Pen		₽ F
	m	PENALTY											, 011	
	6/	MANEUVER SCORE	0	-1/2	0		-	0	0		0	-	68/2	
			1	1			68112							
	110	PENALTY											11	
	101	MANEUVER SCORE	0	0	-1/2		-1	+1/2	0		()	1	101	
	1	PENALTY	1	69		6/112	(8/8/12	67						
	1/0	MANEUVER	11/0				_	1110	Wa			-	711/2	
	IV.	SCORE	11/2	U	U	U	( )	11/2	1/2				12	
		PENALTY							1/2				,	
	1910	MANEUVER SCORE	0	0	-1/2	-1/2	0	-1/2	7			1/2	68	
						49								
		PENALTY												
		MANEUVER SCORE												
	7						1	,						
		PENALTY												
		MANEUVER SCORE												
	1		1	1	1		Γ	Т				-		
		PENALTY												
		MANEUVER SCORE												
		PENALTY					T		T					
		MANEUVER SCORE												

1	0	00
" m	150	1//
	11	14

 110	ge'	s 5	ign	atu	re:
G0 60	D~ .	-	-2		







Date:	
Show:	Spring Fling
Class:	22 NP
Judge:	Ball

# **COW WORK**

4	maint	

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to turn cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

#### 2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

### 3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

#### 5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head
- S, Obvious schooling for multiple maneuvers

wo	Entry #		Eac		Extremely P		etween 0-10 Poor, -1/2 Po		automatically	1 Very Go	run with a sc od, +1 1/2 Ext	cellent			PENALTIES		Penalty Total	Score	Off Pattern
			BOXING	RATING	ı	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	enal	Š	HE I
T	IE-BREAKE	R															ď		
	6/10	PENALTY					A							A			0		
	DIG.	MANEUVER SCORE	0	-1	0	-1/2	- 1/2	-11/2			-1	+1/2	0				)	62	
								112											
	\ 0	PENALTY			141	L											4	1 1	
	KV	MANEUVER SCORE	11/2	0	-1	-1/2	1/2	11/2			-1/2	+1/2	0				4	66	
		PENALTY					T							^					
	610	MANEUVER	f1/2		11/2	$\wedge$	-111-	111						T				00	H
	, , , , , , , , , , , , , , , , , , ,	SCORE	1 12		11/2	0	1/12	-112										V	-
		PENALTY					Γ									2030-7			
		MANEUVER SCORE	9																
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
																		A	
		PENALTY											经超						
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

		11
( In	0	. ///
om	120	W
	1.111	

- 55	nn el	681	e's	<b>S</b> i	eff no	94	3356	-
ø,	ww	5	69		511	CLL	ag ii	G.





Date:	6/6/28	
Show:	Spring Fling	
Class:	B.Coun NP	
Judge:	HuEna 3el	

## STOCK HORSE TRAIL

4	-	-	ä	-	٠
	IJ	u		"	Œ.

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

#### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is
- complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider
- obvious schooling for multiple maneuvers

Horse Appearance Natural Ranch Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty 7 TIE-BREAKER PULL MANEUVER DESCRIPTION NBNI RHG SPL FY TY Baric PENALTY Ш 63 PENALTY PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

0	1	200	
Louis	or.c	Tenfina	rel
		77	

-	- 8	<b>-</b>	-	
Jend	0°0°	SIG	matri	





Date:	
Show:	
Class:	24. NP
Judge:	HuFnagel

# STOCK HORSE PLEASURE

#### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

#### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between rornal reins (except in the two rein)

#### Disquali jed - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.anhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

wo	Entry #				Each ho		mbination is remely Poor		ween 0-10L		automatic							Natural Ranch Horse Appearance	ilty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		L	Ext	W	T	SIR	EVT	T	GW		SIR						Natur Horse	Pena	S	# <sub>0</sub>	
1	,	PENALTY						1,											,	- 3	
)/	476	MANEUVER SCORE	0	0	the	12	0	0	0	0	0	6						Õ		70	
705 V 70																					
		PENALTY																			
2	5/3	MANEUVER SCORE	0	均	0	0	0	7/2	1/2	0	1/2	0						$\bigcirc$		11	
				90	5			20	> 70	5	7/							-			
7		PENALTY																			
$\rightarrow$		MANEUVER SCORE																			
									7												
		PENALTY																			
		MANEUVER SCORE																			
					_									1							
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			
)												Y	1	1							
		PENALTY							<u> </u>					ļ							
		MANEUVER SCORE							<u></u>					<u>L,                                     </u>	5.						
											1	L	Buis (	A.0	Hufna	gel	1				