Show #04032 (IPLS; ITRL; IRNN; IWCH): 2025 PAINTBRUSH CLASSIC (7/11/2025-7/13/2025)

303. SHTX IAA: Intermediate All Around Go: 1 - Shown: 6

 Place E	Back#	Horse's Name	Exhibitor's Name	Owner's Name
1	533	DOCS SAILING SUNRISE	GRACIE KIRKLAND	JASON KIRKLAND
2T	559	COLONEL SMART CLASS	ERICA TONSO	ERICA TONSO
2T	593	HARRYS SMOKIN PISTOL	MONIQUE HEIN	MONIQUE HEIN .
4	553	ZANS FOXY TOO	HELEN HAMILTON	HELEN HAMILTON
5	555	PEPTOOLENAS TOYGUN	PIPER JOHNER	PIPER JOHNER
6	545	EINSTEINS STARLIGHT	REBECCA THOMPSON	REBECCA THOMPSON

105. SHTX IRNN: Intermediate Reining Go: 1 - Shown: 9

 Place B	ack#	Horse's Name	Exhibitor's Name	Score	Owner's Name	
1	533	DOCS SAILING SUNRISE	GRACIE KIRKLAND	139.50	JASON KIRKLAND	
2	555	PEPTOOLENAS TOYGUN	PIPER JOHNER	139.00	PIPER JOHNER	
3	553	ZANS FOXY TOO	HELEN HAMILTON	136.00	HELEN HAMILTON	
4	534	TOPSAIL REINEE DUNIT	THEA KIRKLAND	134.00	JASON KIRKLAND	
5	545	EINSTEINS STARLIGHT	REBECCA THOMPSON	125.00	REBECCA THOMPSON	
6	559	COLONEL SMART CLASS	ERICA TONSO	124.50	ERICA TONSO	
7	593	HARRYS SMOKIN PISTOL	MONIQUE HEIN	123.00	MONIQUE HEIN	
DQ	532	LIL BIT A SPITFIRE	GARRET KIRKLAND	0.00	JASON KIRKLAND	
DQ	594	DARRENS DOLLY DEUCE	OLIVIA STREET	0.00	OLIVIA STREET	

121. SHTX IWCH: Intermediate Working Cow Go: 1 - Shown: 8

Pla	ce Bac	k#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1 5	32	LIL BIT A SPITFIRE	GARRET KIRKLAND	147.50	JASON KIRKLAND
	2 5	33	DOCS SAILING SUNRISE	GRACIE KIRKLAND	143.00	JASON KIRKLAND
	3 5	34	TOPSAIL REINEE DUNIT	THEA KIRKLAND	135.50	JASON KIRKLAND
	4 5	59	COLONEL SMART CLASS	ERICA TONSO	135.00	ERICA TONSO
	5 5	93	HARRYS SMOKIN PISTOL	MONIQUE HEIN	130.00	MONIQUE HEIN
	6 5	53	ZANS FOXY TOO	HELEN HAMILTON	124.00	HELEN HAMILTON
	7 5	55	PEPTOOLENAS TOYGUN	PIPER JOHNER	123.00	PIPER JOHNER
	8 5	45	EINSTEINS STARLIGHT	REBECCA THOMPSON	108.50	REBECCA THOMPSON

143. SHTX IPLS: Intermediate Pleasure Go: 1 - Shown: 8

Money	Place E	lack#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	533	DOCS SAILING SUNRISE	GRACIE KIRKLAND	145.50	JASON KIRKLAND
	2	573	GENUINE ICE QUEEN	SAVANNA MCGUIRE	145.00	PAULA PYTLIK
	3	593	HARRYS SMOKIN PISTOL	MONIQUE HEIN	141.00	MONIQUE HEIN
	4	545	EINSTEINS STARLIGHT	REBECCA THOMPSON	140.50	REBECCA THOMPSON
	5	559	COLONEL SMART CLASS	ERICA TONSO	139.50	ERICA TONSO
	6	553	ZANS FOXY TOO	HELEN HAMILTON	139.00	HELEN HAMILTON
	7	591	WHO WHIZ SHINING	KIMBERLY SHERRARD	135.00	KIMBERLY SHERRARD
	8	555	PEPTOOLENAS TOYGUN	PIPER JOHNER	120.50	PIPER JOHNER

159. SHTX ITRL: Intermediate Trail Go: 1 - Shown: 8

Money	Place 8	ack#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1T	559	COLONEL SMART CLASS	ERICA TONSO	142.50	ERICA TONSO
	1T	593	HARRYS SMOKIN PISTOL	MONIQUE HEIN	142.50	MONIQUE HEIN
	3	553	ZANS FOXY TOO	HELEN HAMILTON	133.00	HELEN HAMILTON
	4	555	PEPTOOLENAS TOYGUN	PIPER JOHNER	129.00	PIPER JOHNER
	OP1 5	591	WHO WHIZ SHINING	KIMBERLY SHERRARD	129.50	KIMBERLY SHERRARD
	OP1 6	53 3	DOCS SAILING SUNRISE	GRACIE KIRKLAND	126.00	JASON KIRKLAND
	OP1 7	545	EINSTEINS STARLIGHT	REBECCA THOMPSON	124.50	REBECCA THOMPSON
	OP1 8	573	GENUINE ICE QUEEN	SAVANNA MCGUIRE	121.50	PAULA PYTLIK







Date:	7/12/2025
Show:	Paintbrush Classic
Class:	Reining \$105 Int
Judge:	Hufraisel

REINING

Pattern 2

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffie bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Total Natural Ranch Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty TIE-BREAKER 吉 MANEUVER DESCRIPTION 534 661/2 PENALTY 145 2 MANEUVER SCORE 097 PENALTY 433 3 10 MANEUVER SCORE PENALTY MANEUVER PENALTY 55ª 5 PENALTY 601 PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

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Date:	7/12/2025
Show:	Paintbrush Classic
Class:	Reinina #105 Int
Judge:	Hufningel

REINING

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1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 9 Score

- lameness
- disrespect or misconduct
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- willful abuse
- leaving working area before pattern is complete

For more information on how classes are judged visit www.aqhuniversity.com

- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

MANEUVER SCORES Horse Appearance Natural Ranch Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty " TIF-RREAKER DriLe MANEUVER DESCRIPTION 681/2 PENALTY PENALTY MANEUVER SCORE PENALTY PENALTY PENALTY PERALTY PENALTY

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Judge's Signature:	_ Lu 4	The second







Date:	7/12/2025
Show:	Paintbrush Classie
Class:	#121 Intermediate Con
Judge:	Hufnagel

BDBD COW WORK

7	point	
	DOUIT	

- A. Loss of working advantage
- P. Working out of position
- S. Slipping rein
- C. Driving the cow down the opposite fence on second drive (changing sides)
- T. On the first drive, failure to drive past the middle marker
- V. Over-bridled

3 points

- D. Dangerous Position
- K. Knocking down the cow without having a working advantage;
- W. Performing a fence turn (whether initiated by horse or rider)
- Z. failure to drive cow past the middle marker on second drive before time expired:

5 points

- B. Spurring in front of cinch;
- C. Blatant disobedience;
- E. Use of either hand to instill fear
- F Failure to initiate at least one turn on the second boxing phase before crossing the timeline
- X Running cow into back fence

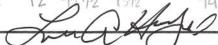
Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- D Repeated blatant disobedience
- E Extremely out of control
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- Q. On the first drive down the fence, failure to drive the cow past the middle marker after two attempts

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- S Obvious schooling for multiple maneuvers

wo	Entry #			MANEUVER SCORES frider combination is scored between 0-100 points and automatically begins the run with a score of 70 points 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent					PEN/	ALTIES	Total	e	tern		
	TIE-BREAKER		1 1/2 Extremely i	Poor, -1 Very P Drive (Run & Rate)		Orrect, +1/2 (Drive (Run & Rate)		Degree of Difficulty		Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
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6	593	MANEUVER SCORE	-1/2	0	-1	-1.	0	0		+1/2			1		
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Date:	7/12/2025	-
Show:	Paintbrush Classic	
Class:	#121 Intermediate	C
Judge:	Hufnagel	

BOXING COW WORK

1 point	
A - Loss of working advantage	

- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Excessive hollering
- 3 points
- D Dangerous position
- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing
- 5 points
- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear

- Off Pattern (OP) to be placed below horses performing all maneuvers
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- D Repeated blatant disobedience
- E Extremely out of control
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- S Obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	Each hors aut -1 1/3	se/rider combina omatically begin ? Extremely Poo +1/2 Good, +1	ition is scored b is the run with a r, -1 Very Poor,	etween 0-100 p score of 70 po -1/2 Poor, 0 Co	ooints and ints rrect,	PENALTIES			COMMENTS	Total	e	ttern
		Position & Control	+1/2 Good, +1 Degree of Difficulty	Very Good, +1 Eye Appeal	1/2 Excellent Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalty Total	Score	Off Pattern
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	1												
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Judge's Signature:	





Date:	7/13/2025
Show:	Paintbrush Classic
Class:	Intermediate #143
Judge:	Hufnagel

STOCK HORSE PLEASURE

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more

than one finger between split reins or any fingers between romal reins (except in the two rein)

Disquali ied - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aghuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

wo	Entry #	#			Each ho				tween 0-10		d automati	ically begins the run with a score and, +1 Very Good, +1 1/2 Excel			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
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	665	MANEUVER				-		5,3	11		-		+-+	+		8	60	1	V
2	555	SCORE	0	11/2	-12	+1/2	0	-11/2	-1/2	-:12	0	0			0		00	/	
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		PENALTY					_	_	_		_		+	+	*45 s		68		V
3	553	MANEUVER SCORE	-1/2	0	-1/5	+1/2	0	0	-1/2	-1/2	-1/2	0			0				1
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		PENALTY						3								3	(&Yz	\	,
A	591	MANEUVER SCORE	+4/2	0	0	0	0	O	0	+1/2	+1/2	0			0	~	(30 IZ		V
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5	534	MANEUVER SCORE			20	12	-							\Box					
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		PENALTY												П					\
6	593	MANEUVER SCORE	11/2	0	-1/2	+1/2	0	-1/2	0	0	0	8		+	0		70		V
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		PENALTY							Г				TT						,
7	559	MANEUVER SCORE	0	0	0	+1/2	0	11/2	:1/2	-1/2	-42	0			0		691/2		V
			70		70		7072	71	707	7 70	6911	7							
_	101100	PENALTY															101/2		
8	545	MANEUVER SCORE	-1/2	0	11/2	0	10	+1/2	0	A1/2	-1/2	0			()		10/2		V





Date:	7/13/25
Show:	Paintbrush Classic
Class:	Intermediate #143
Judge:	Hufmage

STOCK HORSE PLEASURE

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more

than one finger between split reins or any fingers between romal reins (except in the two rein)

Disquali ied - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

MANEUVER SCORES Horse Appearance Penalty Total Natural Ranch Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION 11/2 PENALTY PENALTY PENALTY PENALTY MANEUVER SCORE PENALTY





Date:	7/13/2025
Show:	Paintbrush Classic
Class:	Intermediate # 159
Judgo:	Hufnagel

STOCK HORSE TRAIL

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space - split pole in lope-over
- incorrect number of strides, if specified

Judge's Signature:

- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie

- Off Pattern (OP) to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disgualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is

complete

- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers - missing or evading a part of log/obstacle with more than 1 foot For more information on how classes are judged visit www.aqhuniversity.com

WO Er	ntry#								he run with a sc lood, +1 1/2 Exc			Natural Ranci Horse Appearar	Penalty Tota	Score	Off Pattern								
	TIE-BREAKER											vaturz rse Aj	enali	Š	Off P								
MANE	UVER DESCRI	PTION	RWG	WBE	RL	TSerp	以 T	BChul	SPL	DAY	LL/SR	£	<u>a</u>										
		PERALTY			5						3		8		(2)	1							
	533	MANEUVER SCORE	+112	4.1	-1/2	+1/2	0	0	+1/2	-1	-1	0	8		(62.)	V							
		_	70.42	711/2	71		711/7		77	71	70												
		PENALTY			1		3,1			1	\		-1	, 211									
2	555	MANEUVER SCORE	+42	+1/2	-1/2	0	+1/2	-1/2	0	0	0	0	1	631/2		1							
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Date:	7/13/202	5
Show:	Paintbrush	Classic.
Class:	Int	\$159
Judge:	Hufnage)	

STOCK HORSE TRAIL

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot ror information on how classes are judged visit www.aqhuniversity.com

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disgualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

MANEUVER SCORES torse Appearance Ranch Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty Natural I TIE-BREAKER MANEUVER DESCRIPTION PENALTY 691/2 PENALTY PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER





Date:	7/12/2025
Show:	Paintbrush Classic
Class:	Reining #105 Int
Judge:	Longacia

REINING

Pattern 2

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

ngac

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES Horse Appearance Total Natural Ranch Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, D Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty TIE-BREAKER #0 MANEUVER DESCRIPTION 2 12 PENALTY 10 MANEUVER SCORE 091/2 68/2 671/2 65 /2 PENALTY 533 -1/2 MANEUVER SCORE 691/2 PENALTY 553 MANEUVER 0 600 6912 2 1/2 1/2 PENALTY 559 691/2 64/17 67 16/12 651 2 PENALTY 01 -1/2 6 1091/2 681/2 6711 6017 6 4 PENALTY PENALTY MANEUVER SCORE





Date:	. 7/12/2025	
Show:	Paintbrush Classic	
Class:	Reinina	
Judge:	Longaine	

REINING

EINING	Pattern	2
894	2 2	-

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except

Disqualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES Horse Appearance Penalty Total Natural Ranch Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION 2 PENALTY OP 68 PENALTY PENALTY PENALTY PENALTY PENALTY MANEUVER PENALTY MANEUVER SCORE







Date:	7/12/2025
Show:	Paintbrush Classic
Class:	#121 Intermediate Co
Judge:	Longace

BDBD COW WORK

200		

- A. Loss of working advantage
- P. Working out of position
- S. Slipping rein
- C. Driving the cow down the opposite fence on second drive (changing sides)
- T. On the first drive, failure to drive past the middle marker
- V. Over-bridled

3 points

- D. Dangerous Position
- K. Knocking down the cow without having a working advantage;
- W. Performing a fence turn (whether initiated by horse or rider)
- Z. failure to drive cow past the middle marker on second drive before time expired:

5 points

14/2

- B. Spurring in front of cinch;
- C. Blatant disobedience;
- E. Use of either hand to instill fear
- F Failure to initiate at least one turn on the second boxing phase before crossing the timeline
- X Running cow into back fence

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- D Repeated blatant disobedience
- E Extremely out of control
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- Q. On the first drive down the fence, failure to drive the cow past the middle marker after two attempts

Disqualified - 0 Score

- A Abuse
- B Lameness

MANEUVER SCORES

- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete S Obvious schooling for multiple maneuvers

Total Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points PENALTIES WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty Drive (Run & Rate) Boxing Eye Appeal Courage 3 POINT 5 POINT (Ru TIE-BREAKER PENALTY PENALTY 53 PENALTY MANEUVER SCORE PENALTY 1A 16 PENALTY 593 PENALTY PENALTY +1

Judge's Signature:

of





Date:	71	12/ 2025	
Show:	Pair	Abrush Cla	5512
Class:	#121	Intermediate	(on)
Judge:		Longacre	

BDBD COW WORK

1 point

- A. Loss of working advantage
- P. Working out of position
- S. Slipping rein
- C. Driving the cow down the opposite fence on second drive (changing sides)
- T. On the first drive, failure to drive past the middle marker
- V. Over-bridled

3 points

- D. Dangerous Position
- K. Knocking down the cow without having a working advantage;
- W. Performing a fence turn (whether initiated by horse or rider)
- Z. failure to drive cow past the middle marker on second drive before time expired;

5 points

- B. Spurring in front of cinch;
- C. Blatant disobedience;
- E. Use of either hand to instill fear
- F Failure to initiate at least one turn on the second boxing phase before crossing the timeline
- X Running cow into back fence

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- D Repeated blatant disobedience
- E Extremely out of control
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- Q. On the first drive down the fence, failure to drive the cow past the middle marker after two attempts

Disgualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

S - Obvious schooling for multiple maneuvers

wo	Entry #			tion is scored be Poor, -1 Very Po	tween 0-100 po			PENA	LTIES	Total	tern				
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Judge's Signature:

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Date:	7/13/2025		
Show:	Paintbrush Cla	issi	C
Class:	Intermediate	丑	143
Judge:	Longacre		

STOCK HORSE PLEASURE

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more

than one finger between split reins or any fingers between romal reins (except in the two rein)

Disquali jed - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions - lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearanc Penalty Total Natural Ranch Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION 11/2 10/2 5,3 (00) 2 591 12 71/2 70 10/2 9

70

ongone





Date:	7/13/25
Show:	Paintbrush Classic
Class:	Int #143
Judge:	Longacre

STOCK HORSE PLEASURE

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more

than one finger between split reins or any fingers between romal reins (except in the two rein)

Disquali jed - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

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wo	Entry #				Each ho		mbination is remely Poor		ween 0-10		d automatic							Natural Ranch Horse Appearance	lty Total	Score	Off Pattern
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Date:	7/13/2025
Show:	Paintbrush Classic
Class:	Intermediate #159
Judge:	Longacre

STOCK HORSE TRAIL

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lone-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides - draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd curnulative refusal
- 5 or more steps on mount/ dismount or ground tie
- letting go of gate

- Off Pattern (OP) to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dailied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is
- complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers - missing or evading a part of log/obstacle with more than 1 foot For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES Horse Appearance Total Natural Ranch Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty TIE-BREAKER 5 DE RWG MANEUVER DESCRIPTION PENALTY 533 12 70' 701 3 PENALTY 555 70% 1091 707 111 PENALTY 553 70/2 70 08 PENALTY 591 MANEUVER SCORE 5 69/12 68/2 1071/2 66 PENALTY 534 PENALTY 593 2 721-711/2 PENALTY 13 +1/2 MANEUVER SCORE 1/2 12 9 72 08 3 PENALTY MANEUVER SCORE 0 0

Judge's Signature:

Keith

ongacie





Date:	7/13/2025
Show:	Paintbrush Classic
Class:	Intermediate
Judge:	I progree

STOCK HORSE TRAIL

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disgualified - 9 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers - missing or evading a part of log/obstacle with more than 1 foot - obvious scnooling for multiple maneuvers - obvious -

Natural Ranch Horse Appearance MANEUVER SCORES Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, D Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty TIE-BREAKER MANEUVER DESCRIPTION RWG TSeip OP 101190 PENALTY 0 12 69 /2 69 70 107/12 PENALTY PENALTY MANEUVER SCORE PENALTY PENALTY PENALTY MANEUVER SCORE PENALTY

Keith Longace Judge's Signature: