





Date:	4/10/25	77
Show:	GUHSA SPANS	
Class:	Youth	8
Judge	CYIN	

-obvious schooling for multiple maneuvers

REINING

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COMMUNICATION DESCRIPTION	1/2 point - starting a circle or exiting a roll-back at a trot for	2 points udeging beyond 2 strides, but less than 1/2 ci	Off Pattern (OP) - to be placed below horses performing all maneuvers rcle breaking pattern	
	 2 strides - delayed change of lead by 1 stride where the lead change is required by the pattern description 	or 1/2 the length of the arena ad break of gait - freeze up in spins or rollbacks	- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strotting in excess of 1/2 circle or 1/2 length of the arenated blatant disobedience	
	over-spin or under-spin up to 1/8 turn 1	 on run-in patterns, failure to be in a lope prior 	e - use of two hands (except junior and L1 horses shown in a snaffle bit/hack more than one finger between split reins or any fingers between romal rein r to in the two rein)	(amor ns (e)
	point - over-bridled (per maneuver) - out of frame (per maneuver) - out of lead in the circles, figure eights or around	the first marker - if a horse does not completely pass the speci	- lattietiess	
	the end of the arena (cumulative, 1 point for each of the circumference of a circle or any part thereory over or under spinning 1/8 to 1/4 turn slipping rein	marker before initiating a stop position 5 points - Spurring in front of cinch blatant disobedience (kick, bite, buck, rear, et for each refusal	- disrespect or misconduct - illegal equipment - willful abuse tc. leaving working area before pattern is complete - improper western attire - fall of horse/rider	

For more information on how classes are judged visit www.aqhuniversity.com Penalty Tota Each horsel rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points **WOEntry** # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION STOP MANEUVER SCORE PENALTY 00 OP BOXA MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER

Judge's Signature:	







Date:	4/6/25	***************************************
Show:		- 2 - 2 1 1 1 1
Class:	Youth	
Judge		

BDBD COW WORK

PENALTY MANEUVER SCORE

PENALTY MANEUVER SCORE

1 point A. Loss of working advantage P. Working out of position S. Slipping rein C. Driving the cow down the opposite fence on secon T. On the first drive, failure to drive past the middle of V. Over-bridled D. Dangerous Position K. Knocking down the cow without having a working W. Performing a fence turn (whether initiated by hors T. failure to drive cow past the middle marker on secential expired; S points B. Spurring in front of cinch; C. Blatant disobedience; E. Use of either hand to instill fear F - Failure to initiate at least one turn on the second of X - Running cow into back fence					marker advantag se or rider cond drive	e;) before time	е	Off Pattern (A - Turning ta B - Use of two C - More than D - Repeated E - Extremely J - Schooling N - SCHOUNT N - Failure to Q. On the firs attempts Disqualified B - Lamenes misconduct F - Fall of the open aren The open aren p lete	ill o hands (ex o hands (ex) o hand	ccept in sna between s obedience rol ng the arer /BEN COWS, y part of the n the fence A - Abuse espect or equipment der N -	offle bit or h plit reins o na prior to o if NEW COW e class , failure to	ackamore) r any finger calling for c / IS awarde drive the co	ow C	romal reins	rker after tv
wo	Entry #	selrider comi tremely Poor Boxing	, -1 Very Poo	ored betwee r, -1/2 Poor,	0 Correct, +	ts and au	itomatically beging 1, +1 Very Good, on & Degree of Tol Difficulty	+1 1/2 Excel	lent	70 poir R:EN .		Penalty Tota	Score	Off Pattern	
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Judge's Signature:	







Date: Show Class Judge

STOCK HORSE TRAIL

1 point - over-bridled (per maneuver) out of frame (per maneuver) - each hit,

bite or stepping on a log, cone plant or

any component of the obstacle

space at a walk or trot

- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie spurring in front of cinch

 excent shifting to balance

 blatant disobedience (kick, bite, buck, rear, etc.) for each refusal ameness except shifting to balance
- wrong lead or out of lead for 2 strides or less use of either hand to instill fear

- break of gait at walk or trot for more than 2 strides

- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- break of gait at walk or trot for 2 strides or less to 4 steps on mount/dismount or ground tie
 - knocking over or severely disturbing an obstacle
- skipping over or failing to step into required spanning out of or falling off an obstacle with 1 foot missing or evading a part of log/obstacle with 1 foot

- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot- fall of horse/rider

Off Pattern (OP) - to be placed below horses performing all maneuver

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag

- both front or hind feet in a single-stride slot of rotting for more than 3 strides in lope departures or exiting a rollback of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

-obvious schooling for multiple maneuvers

WOEntry # TIE-BREAKER MANEUVER DESCRIPTION		Each hors1 1/2 Extr	For more information MANEUVER SCORES Each horsel rider combination is scored between 0-100 points and automs -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 GOTKETLLOGELLUDO						s the run with	a score of 7	Penalty Tota	Score Score	Off Pattern	
4	14)	PENALTY MANEUVER SCORE	+1/2	+1/2	0	+/2	+1/2	+/2	0	+1/2	+1/2		73%)
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Judge's Signature:	()	
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Judge's Signature:



Date:	4	16	25	
Show:	G	IAS	A Spring	
Class:	46	uth	328	
Judge	Co	(You	

STOCK HORSE PLEASURE

1 point - too slow (per gait) - over-bridled (per maneuver) out of frame (per maneuver) - break of gait at walk or trot for 2 strides or less - wrong lead or out of lead for 2 strides or less 3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - out of lead or crosscantering more than 2 strides when changing leads - trotting more than 3 strides when making a simple lead change trotting more than 3 strides in lope departures or when exiting a rollback - severe disturbance of any obstacle 5 points - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), nore

than one finger between split reins or any fingers between romal reins (except in the two rein)

Disquali ied - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

	For more information on how classes are judged visit www.aqhuniversity.com																			
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