



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

REINING

Date:	4/6/25
Show:	GW HSA Spring
Class:	Open
Judge:	Crow

1/2 point

- starting a circle or exiting a roll-back at a trot for 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall/fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn 1 point - over-bridled (per maneuver) - out of frame (per maneuver) - out of lead in the circles, figure eights or around

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers breaking pattern

- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore more than one finger between split reins or any fingers between romal reins (exc in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WOEntry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Horse/Rider Performance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		RELASS	LFLASS	Stop	3/4 L	Stop	3/4 R	Stop	BACK				
448	PENALTY	-1	-1								3	63	OP
	MANEUVER SCORE	-1		-1	OP 1/2	OP 1/2	0	0	0				
451	PENALTY	1/2									1/2	63	OP
	MANEUVER SCORE	OP 1/2	OP 1/2	0	-1/2	-1/2	OP	0					
460	PENALTY		1 1/2								5	67 1/2	
	MANEUVER SCORE	+1/2	-1	0	-1	0	-1	0					
485	PENALTY	1	1								2	65 1/2	OP
	MANEUVER SCORE	OP -1	-1	OP	0	OP	0	-1	-1/2	0			
488	PENALTY		1 1/2										OP
	MANEUVER SCORE	OP -1/2	OP 1/2	0	0	0	0	0					
489	PENALTY											70 1/2	
	MANEUVER SCORE	0	+1/2	0	+1/2	0	0	-1/2					
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

SH-TX

Stock Horse of Texas

FENCE WORK



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

Date:	4/6/25
Show:	NRSHA Spring
Class:	Open
Judge:	Crow

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Overbridled (per maneuver)
- W - Excessive Hollering
- 2 points A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end

3 points

- D - Dangerous Position
- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes
- 5 points A - Failure to turn the cow both directions on the fence
- Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers A - Turning tail B - Use of two hands (except in snaffle bit or hackamore) C - More than one finger between split reins or any fingers between romal reins D - Repeated blatant disobedience E - Extremely out of control J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any class of the class R - Complete loss of rope in Open/Cowboy class
Disqualified - 0 Score A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head S - Obvious schooling for multiple maneuvers

fence before being turned
R - Failure to catch if roping in amateur and youth classes

MANEUVER SCORES														
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points														
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
WOEntry #	FENCE TURNS				CIRCLING				ROPING				PENALTIES	
	BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT
TIE-BREAKER														
448	PENALTY													
	MANEUVER SCORE	0	0	-1	-1/2	-1	-1		-1/2	-1/2		AA		
451	PENALTY													
	MANEUVER SCORE	OP	0	-1	-1	-1			-1	-1/2	-1/2			
460	PENALTY													
	MANEUVER SCORE	0	0	0	0	0	0		-1/2	-1/2	-1/2			
485	PENALTY													
	MANEUVER SCORE	OP	0											
489	PENALTY													
	MANEUVER SCORE	0	-1	-1	-1	-1	-1		-1	-1		Schooling		
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: _____



NRSNA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

Date:	4/6/24
Show:	GOHSA Spring
Class:	Open 322
Judge:	Cody Crow

STOCK HORSE PLEASURE

1 point - too slow (per gait) - over-bridled (per maneuver) - out of frame (per maneuver) - break of gait at walk or trot for 2 strides or less - wrong lead or out of lead for 2 strides or less
3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - out of lead or cross-cantering more than 2 strides when changing leads - trotting more than 3 strides when making a simple lead change - trotting more than 3 strides in lope departures or when exiting a rollback - severe disturbance of any obstacle
5 points - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WOEntry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Horse Name/Rider

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

W WO LR EL T 1/2 R W T ET LL SB SPR

PENALTY

MANEUVER SCORE

448 0 0 0 0 +1/2 -1 +1/2 -1/2 0 +1/2 -1/2 -1/2

3 60

PENALTY

MANEUVER SCORE

451 +1/2 0 -1 -1/2 -1/2 -1 0 0 0 -1/2 0 0

67

PENALTY

MANEUVER SCORE

489 +1/2 +1/2 +1/2 +1/2 +1/2 +1 +1/2 +1/2 +1/2 +1/2 0 0

75 1/2

PENALTY

MANEUVER SCORE

460 +1/2 +1/2 +1/2 +1/2 0 0 -1/2 0 0 0 0 0

72 1/2

PENALTY

MANEUVER SCORE

485 +1/2 -1/2 -1/2

DQ OP

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

Judge's Signature: _____

1 point - over-bridled (per maneuver) -
out of timing (per maneuver) - each tilt,
bite or stepping on a log, cone plant or

any component of the obstacle

- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

break of gait at walk or trot for more than 2 strides

- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a roll back
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuver
- eliminates or adds maneuver

- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- lack of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WOEntry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER												Horse Appearance	Penal	Sc	Off P
MANEUVER DESCRIPTION		OG	TR	ETL	T69	LLL	WNO	Bid	SPR	SAL					
488	PENALTY							1	1						
	MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1	0	0	0			2	72	
451	PENALTY					OP	3								
	MANEUVER SCORE	-1	+1/2	0	-1/2	-1/2	+1/2	0	-1	-1			3	62 OP	
448	PENALTY		1			31									
	MANEUVER SCORE	+1/2	0	+1/2	0	-1/2	+1/2	0	+1	0			5	66	
489	PENALTY														
	MANEUVER SCORE	+1	0	0	-1	+1/2	0	0	+1	0				71 1/2	
460	PENALTY														
	MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	+1	+1/2	+1/2	0				73 1/2	
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

STOCK HORSE TRAIL

Date:	4/6/25	192
Show:	QJHSA Spring	
Class:	Non pro open	330
Judge:	ccrow	

1 point - over-bridled (per maneuver) -
out of frame (per maneuver) - each hit,
bite or stepping on a log, cone plant or

any component of the obstacle

- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a roll back
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuver

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- lack of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WOEntry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Horse/rider combination	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		DG	TR	ETL	LOG	LLL	WO	BRD	SPR	SPL					
485	PENALTY								1				1	70 1/2	4
	MANEUVER SCORE	+1/2	0	0	0	0	+1/2	0	+1/2	0					
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____