



**NRSNA**  
NATIONAL RANCH AND  
STOCK HORSE ALLIANCE

# REINING

Date:	4/6/25
Show:	QWHA Spring
Class:	Open Jr horse
Judge:	Crow

## 1/2 point

- starting a circle or exiting a roll-back at a trot for 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall/fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn 1 point - over-bridled (per maneuver) - out of frame (per maneuver) - out of lead in the circles, figure eights or around

## 2 points

- dragging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

## 5 points

- the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

## Off Pattern (OP) - to be placed below horses performing all maneuvers breaking pattern

- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore more than one finger between split reins or any fingers between romal reins (except in the two rein)

## Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WOEntry #		MANEUVER SCORES										Horse Name & Number	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		PENALTY													
		MANEUVER SCORE													
485		22 op													
		-1 1/2 = 1 1/2 0													
456		2 2													
		0 0 0 +1/2 0 -1/2 0													
490		1													
		0 0 0 0 +1/2 0 0													

Judge's Signature: \_\_\_\_\_





**NRSHA**  
NATIONAL RANCH AND  
STOCK HORSE ALLIANCE

Date:	4/6/25
Show:	GJHSA Spring 325
Class:	Open Jr Horse
Judge:	Cody Crew

# STOCK HORSE PLEASURE

**1 point** - too slow (per gait) - over-bridled (per maneuver) - out of frame (per maneuver) - break of gait at walk or trot for 2 strides or less - wrong lead or out of lead for 2 strides or less  
**3 points** - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - out of lead or cross-cantering more than 2 strides when changing leads - trotting more than 3 strides when making a simple lead change - trotting more than 3 strides in lope departures or when exiting a rollback - severe disturbance of any obstacle  
**5 points** - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience

- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

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WOEntry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Horse/ Rider/ Ranch

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

DNW

WD

LD

EL

T

1/2

W

T

ET

LL

SB

SPR

PENALTY

MANEUVER  
SCORE

2 67 1/2

PENALTY

MANEUVER  
SCORE

70

PENALTY

MANEUVER  
SCORE

69 1/2

PENALTY

MANEUVER  
SCORE

PENALTY

MANEUVER  
SCORE

PENALTY

MANEUVER  
SCORE

PENALTY

MANEUVER  
SCORE

PENALTY

MANEUVER  
SCORE

Judge's Signature: \_\_\_\_\_



**NRSHA**  
NATIONAL RANCH AND  
STOCK HORSE ALLIANCE

## STOCK HORSE TRAIL

Date:	4/6/25
Show:	BHSF Spring
Class:	Open Jr horse 335
Judge:	CCrow

- 1 point** - over-bridled (per maneuver) -  
out of frame (per maneuver) - each hit,  
bite or stepping on a log, cone plant or

- any component of the obstacle

- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot
- space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie
- except shifting to balance
- wrong lead or out of lead for 2 strides or less

- 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a round pen
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

- Off Pattern (OP)** - to be placed below horses performing all maneuver

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

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## WOEntry #

## MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

[illegible]

**Judge's Signature:**