



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

REINING

Date:	4/6/25
Show:	GJHSA Spring
Class:	nonpro boxxing Youth Novice
Judge:	Crow

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall/fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn
- point - over-bridled (per maneuver) - out of frame (per maneuver) - out of lead in the circles, figure eights or around

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope
- departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.)
- for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamc)
- more than one finger between split reins or any fingers between romal reins (e)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

For more information on how classes are judged visit www.aqhuniversity.com

WOEntry #		MANEUVER SCORES								Horseback Ranch	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		T+S	SR	SL	S	3/4 P	5/8 P	3/4 L	5/8 L				
444	PENALTY		1 2										
	MANEUVER SCORE	0	+1/2	-1/2	0	-1	0	-1	-1/2		3	63/2	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
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	MANEUVER SCORE												

Judge's Signature: _____



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Date:	4/6/25
Show:	GJHS Spring
Class:	Novice Youth
Judge:	Crow

BOXING COW WORK

1 point

A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Excessive hollering

3 points

D - Dangerous position
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points

B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers A - Turning tail B - Use of two hands (except in snaffle bit or hackamore) C - More than one finger between split reins or any fingers between romal reins D - Repeated blatant disobedience E - Extremely out of control J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class **Disqualified - 0 Score** A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete S - Obvious schooling for multiple maneuvers

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Position & Control	Degree of Difficulty	Eye Appeal
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PENALTIES

COMMENTS

Penalty Total

Score

Off Pattern

TIE-BREAKER

444	-1	0	-1/2	0	0
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68/2

NO PRO BOXING

4/38	+	1	0	+	1/2	0	0
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7 1/2	
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440	+1	0	+1	+1/2	+1/2
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75

452	-1/2	0	-1	0	0
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 $47\frac{1}{2}$

448	$-\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	0
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62

482	-1	-1/2	-1	0	0
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59 1/2

184	$+\frac{1}{2}$	0	$+\frac{1}{2}$	0	$-\frac{1}{2}$
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 $\frac{64}{2}$

Judge's Signature:

Qd _____



NRSNA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

STOCK HORSE TRAIL

Date:	4/6/25
Show:	GJHSA Spring
Class:	novice youth 340
Judge:	Crow

1 point - over-bridled (per maneuver) -
out of frame (per maneuver) - each hit,
bite or stepping on a log, cone plant or

any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or
space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie
except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle or
hackamore), more than one finger between split reins or any finger
between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is
complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

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WOEntry #

MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
+1/2 Extremely Poor -1 Very Poor +1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Horse-Knife-Fence	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		BO	TR	GL	Log	LL	WD	Brig	SPR	SAL					
444	PENALTY														
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	-1/2	+1/2	0	0	0				71 1/2	OP 1
446	PENALTY	OP 5			OP		3 1/2	11							
	MANEUVER SCORE	-1/2	0	0	+1/2	-1/2	+1/2	-1	-1	-1			10	51	OP 2
	PENALTY														
	MANEUVER SCORE														
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	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____



NRSHA
NATIONAL RANCH HORSE
STOCK HORSE ALLIANCE

STOCK HORSE PLEASURE

Date:	4/16/25
Show:	GJHSA Spring
Class:	novice youth
Judge:	Crow

1 point - too slow (per gait) - over-bridled (per maneuver) - out of frame (per maneuver) - break of gait at walk or trot for 2 strides or less - wrong lead or out of lead for 2 strides or less
3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - out of lead or cross-cantering more than 2 strides when changing leads - trotting more than 3 strides when making a simple lead change - trotting more than 3 strides in lope departures or when exiting a rollback - severe disturbance of any obstacle
5 points - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver, never demonstrate correct lead
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- obvious schooling for multiple maneuvers

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WOEntry #		MANEUVER SCORES												Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
TIE-BREAKER		W	WD	LR	EL	T	1 1/2	W	T	ET	LL	SP	SP				
446		0	0	0	0	-1/2	-1/2	0	0	+1/2	0	0	0			1	67 1/2

Judge's Signature: _____