



# VERSATILITY RANCH HORSE - RANCH COW WORK

**SHOW:** Adco/Cown Open Series Ranch Horse

**CLASS:** #1104 - ADCO OWCHA - Open Working Cow

**DATE:** 9/17/2022

<p><b>1 Point Penalties:</b>                  A - Loss of working advantage                  C - Using the corner or the end of the arena to turn the cow when going down the fence                  E - Changing sides of arena to turn cow                  L - For each length horse runs past cow                  P - Working out of position                  R - Two-loop catch in amateur and youth classes                  S - Slipping rein                  T - Failure to drive cow past middle marker on first turn                  V - Over-bridled (per maneuver)                  W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b>                  A - Going around the corner of the arena before turning cow                  B - In an open field turn animal gets within 3 feet of the end fence before being turned                  R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b>                  E - Exhausting or overworking the cow before circling or roping                  H - Hanging up on the fence (refusing to turn)                  K - Knocking down the cow without having a working advantage                  R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b>                  A - Failure to turn the cow both directions on the fence                  B - Spurring or hitting in front of cinch at any time                  C - Blatant disobedience                  E - Use of either hand to instill fear/praise                  R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 point Penalty:</b>                  U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b>                  A - Turning tail                  E - Repeated blatant disobedience                  J - Schooling after entering the arena prior to calling for cow                  K - Schooling horse between cows, if new cow is awarded                  N - Failure to attempt any part of the class                  R - Complete loss of rope in Open/Cowboy class                  H - Use of two hands (except in snaffle bit or hackamore)                  M - More than one finger between split reins or any fingers between romal reins</p> <p><b>Disqualification (DQ):</b>                  A - Abuse                  B - Lameness                  D - Disrespect or misconduct                  G - Illegal equipment                  F - Fall of horse/rider                  N - Improper western attire                  H - Leaving arena before run is complete                  J - Bringing the cow straight over backwards landing on its back or head</p>
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**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

**PENALTIES**

W/O	#	PENALTY	BOXING	RATING	FENCE TURNS (Form & Quality)				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP
					L	R	L	R	TRACK & RATE	STOP & HOLD												
					Tie-Breaker																	
1	453	A																				
	434		-1	-1/2	+1/2	0				+1	+1	-1/2	-1/2	-1/2						1		68.5
	453																					

JUDGE'S NAME (PRINTED):

Morgan Pennington  
*Edna Miller*

JUDGE'S SIGNATURE:



**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** Adco/Cown Open Series Ranch Horse

**CLASS:** #1104 - ADCO OWCHa - Open Working Cow

**DATE:** 9/17/2022

- 1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 R - Two-loop catch in amateur and youth classes  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)
- 2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
 R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage  
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
 A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 R - Complete loss of rope in Open/Cowboy class  
 H - Use of two hands (except in snaffle bit or hackamore)  
 M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire  
 H - Leaving arena before run is complete  
 J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP									
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL											
		BOXING	RATING		FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL								DEGREE OF DIFFICULTY	EYE APPEAL							
			L	R	L	R	TRACK & RATE	STOP & HOLD																			
		<b>Tie-Breaker</b>																									
4	434	PENALTY																									
		CONTENT																									
	453	PENALTY	A			C																					
		CONTENT	-1/2	+1/2	0	-1/2						✓	✓	✓	0	✓											69
		PENALTY																									
		CONTENT																									
		PENALTY																									
		CONTENT																									
		PENALTY																									
		CONTENT																									
		PENALTY																									
		CONTENT																									

**JUDGE'S NAME (PRINTED):**  
Linda Hitt

**JUDGE'S SIGNATURE:** *Linda Hitt*  
Printed from HSW



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Adco/Cown Open Series Ranch Horse

**CLASS:** #1102 - ADCO OTRLA - Open Trail

**DATE:** 9/17/2022

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete

**pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>																	
<b>Obstacle Description</b>			lg,ov,pls	lrg,lg,ar,R,to	wlk,ov,brg	R,sp,to gte	rhd,psh,gt.	lp,LL,cht	bk,ot,cht	trt to dmy	p,dmy,wk,e						
1	434	PENALTY															
		CONTENT															
2	492	PENALTY															68
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	0	-1/2						
4	452	PENALTY															68 1/2
		CONTENT	0	0	0	0	0	-1/2	0	-1/2	-1/2						
5	453	PENALTY															68
		CONTENT	0	-1	0	0	-1/2	0	0	0	-1/2						
6	278	PENALTY															69
		CONTENT	0	0	0	0	0	0	0	0	-1						
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Erin Mullane

*Erin Mullane*

JUDGE'S SIGNATURE:

*[Signature]*



SHOW: Adco/Cown Open Series Ranch Horse

CLASS:#1102 - ADCO OTRLA - Open Trail

DATE: 9/17/2022

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete**

**pattern correctiv**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		<b>Tie-Breaker</b>													
		<b>Obstacle Description</b>													
		1	2	3	4	5	6	7	8	9	10				
		jg,ov,pls   brg,lg,ar,R,to   wlk,ov,brg   R,sp,to gte   rhd,psh,gt.   lp,LL,cht   bk,ot,cht   trt to dmy   p,dmy,wlk,e													
		PENALTY													
		CONTENT													
1	434														
1	452														71
		PENALTY													
		CONTENT													
2	453													1	67
		PENALTY													
		CONTENT													
3	278													1	67 1/2
		PENALTY													
		CONTENT													
4	492													1	70 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Erin Mullane

JUDGE'S SIGNATURE:



AMERICAN QUARTER HORSE ASSOCIATION

**AQHA RANCH RIDING**

**PATTERN**  
31

**SHOW:** Adco/Cown Open Series Ranch Horse

**CLASS:** #1101 - ADCO OPLSa - Open Ranch Pleasure

**DATE:** 9/17/2022

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description			Walk	Lope	ExtT	Trot	St&R	Trot	Lope	ExtL	ExtW	ST&B							
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15		
1	284	SCR																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
1	452		0	+1/2	0	-1/2	-1/2	0	+1/2	0	-1	-1/2							
		PENALTY																68 1/2	
		CONTENT																	
2	453		0	+1/2	-1/2	0	-1	0	0	-1/2	+1	-1/2							
		PENALTY																69	
		CONTENT																	
3	288		3								3								
		PENALTY																62	
		CONTENT	-1/2	0	0	+1/2	-1/2	0	0	-1/2	-1	0							
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): Morgan Pennington  
ERIN MULLANE

JUDGE'S SIGNATURE:



**SHOW:** Adco/Cown Open Series Ranch Horse

**CLASS:** #1101 - ADCO OPLSa - Open Ranch  
Pleasure

**DATE:** 9/17/2022

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fail of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>																	
<b>Obstacle Description</b>		Walk	Lope	ExtT	Trot	St&R	Trot	Lope	ExtL	ExtW	ST&B						
1	284	PENALTY															
		CONTENT															
SCR																	
2	278	PENALTY															
		CONTENT	0	0	0	0	0	0	0	0	+1/2	0					70 1/2
3	453	PENALTY															
		CONTENT	0	+1/2	0	0	0	0	+1/2	0	0	0					71
4	452	PENALTY															
		CONTENT	0	-1/2	0	-1/2	0	0	0	0	0	0					69
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Morgan Pennington

JUDGE'S SIGNATURE: