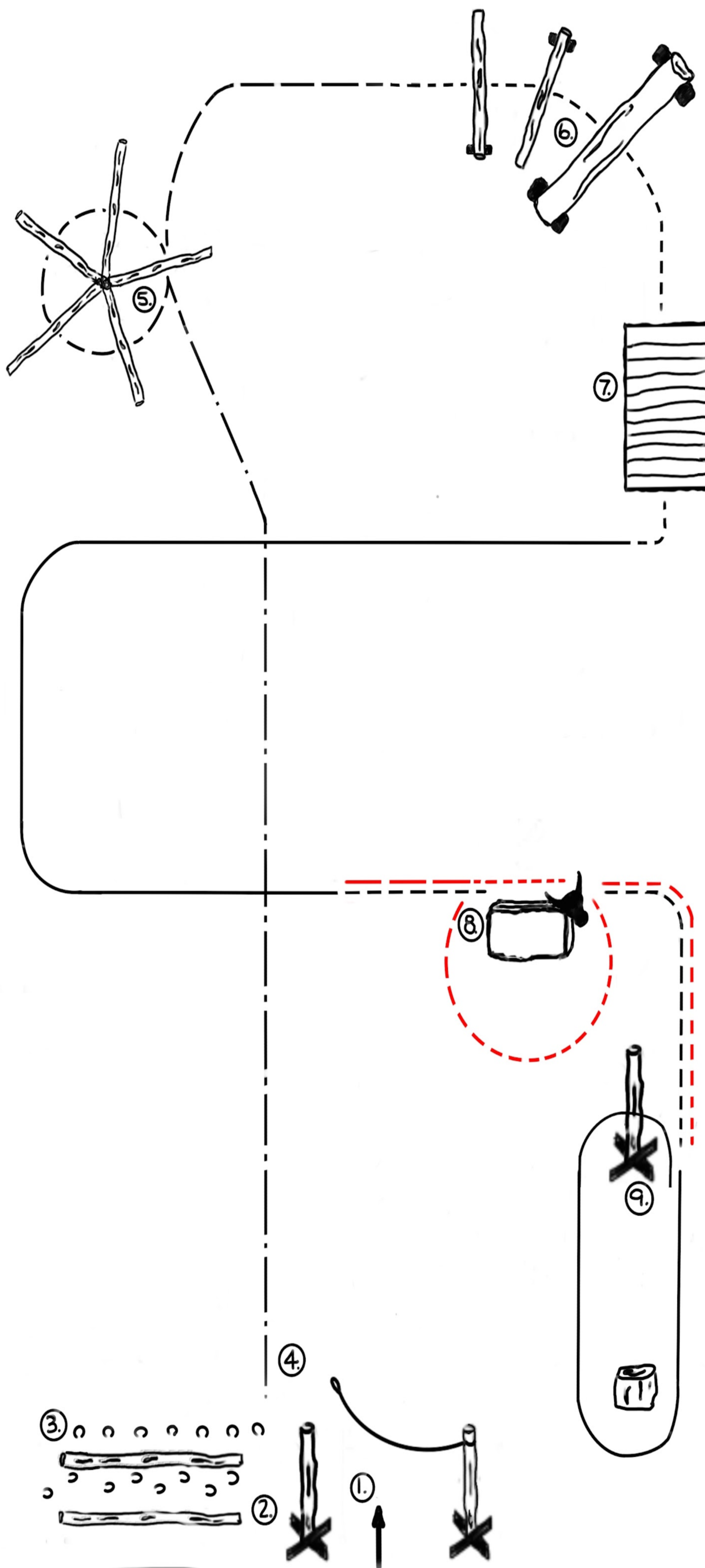


1. Enter and close right hand rope gate.
2. Back through chute
3. Side pass to the right over the inside log.
4. Extended trot to the spur rowel
5. slow to the jog and jog the spur rowel as shown conituning the jog towards the walk overs
6. break to the walk before logs and walk over logs toward the bridge
7. walk over the bridge and turn right
8. left lead lope, stoping before the dummy, rope the dummy, drop the rope to show completion

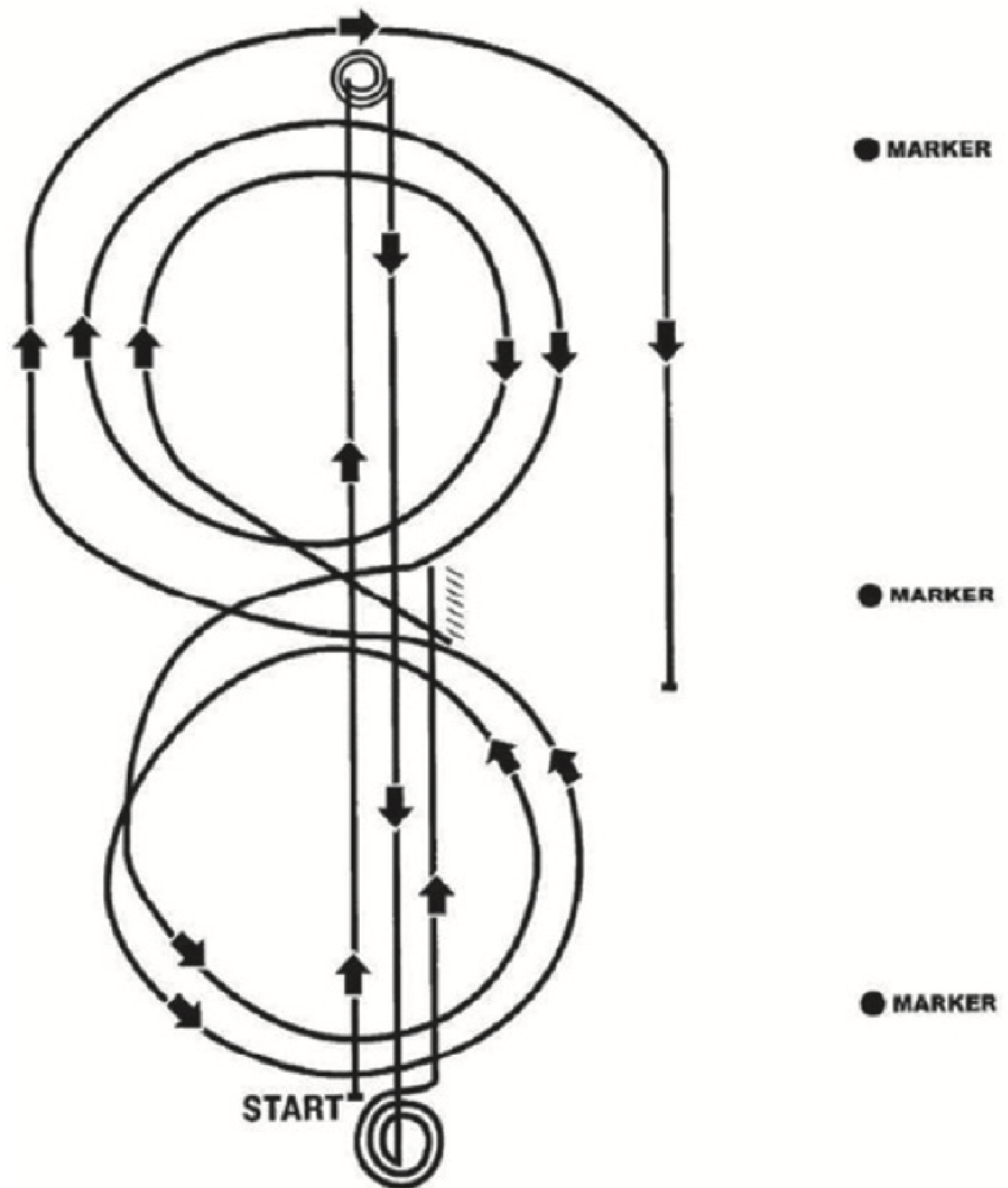
8.(Novice & Youth) left lead lope breaking to a jog before the dummy then a walk at the dummy walking a circle around the dummy and ontowards the drag.

9. walk to the drag and drag in a circle to the right at a walk or jog, placing rope back on the standard. exit the arena at a walk.

9.(Novice & Youth) pick up rope and circle the standards at a walk or jog replacing the rope and exite the arena at a walk.



Stock Horse Reining Pattern 4



PATTERN II

- Ordinary Walk - 30 feet
- Lope - 150 feet
- Extended Lope - 200 feet
- Trot - 120 feet
- Stop and Reverse
- Extended Walk - 75 feet
- Trot - 90 feet
- Extended Trot - 240 feet
- Lope - 150 feet
- Stop and Back

Mandatory Marker along Fence or Wall

The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows:

1. Run up center of arena past the end marker and come to a sliding stop
2. Complete 3 1/2 spins to the left
3. Run down to other end of arena, past the end marker and come to a sliding stop.
4. Complete 3 1/2 spins to the right
5. Run past the center marker and stop.
6. Back at least 10 feet in a straight line
7. Complete 1/4 turn to the left, hesitate. Begin on right lead. Complete two circles to the right, the first one small and slow, the second large and fast. Change to left lead
8. Complete one small and slow circle then one large and fast circle. Change to right lead.
9. Run around end of arena to the other side, past the center marker, at least 20 feet from the fence and come to a sliding stop
10. Hesitate to complete pattern



Map Key

- Cow Arena
- Reining Arena
- Trail Arena
- Pleasure Arena
- Overnight Hookups
- Trailer/Day Parking
- Show Office
- Overnight Stalling